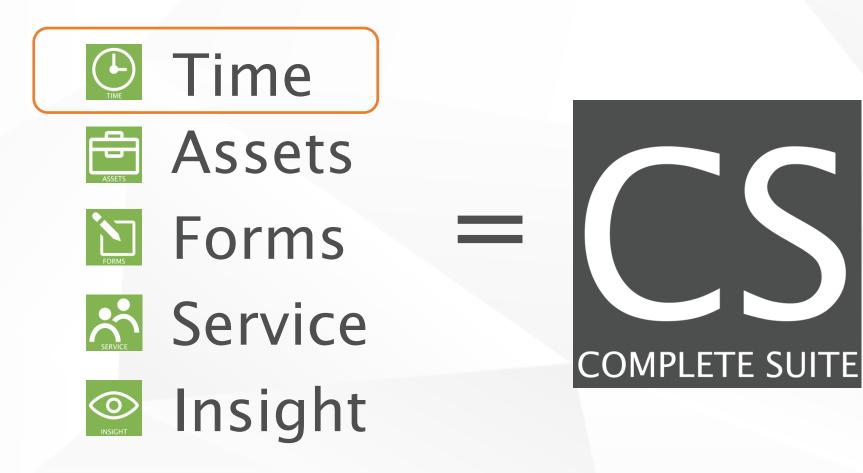
WorkMax.

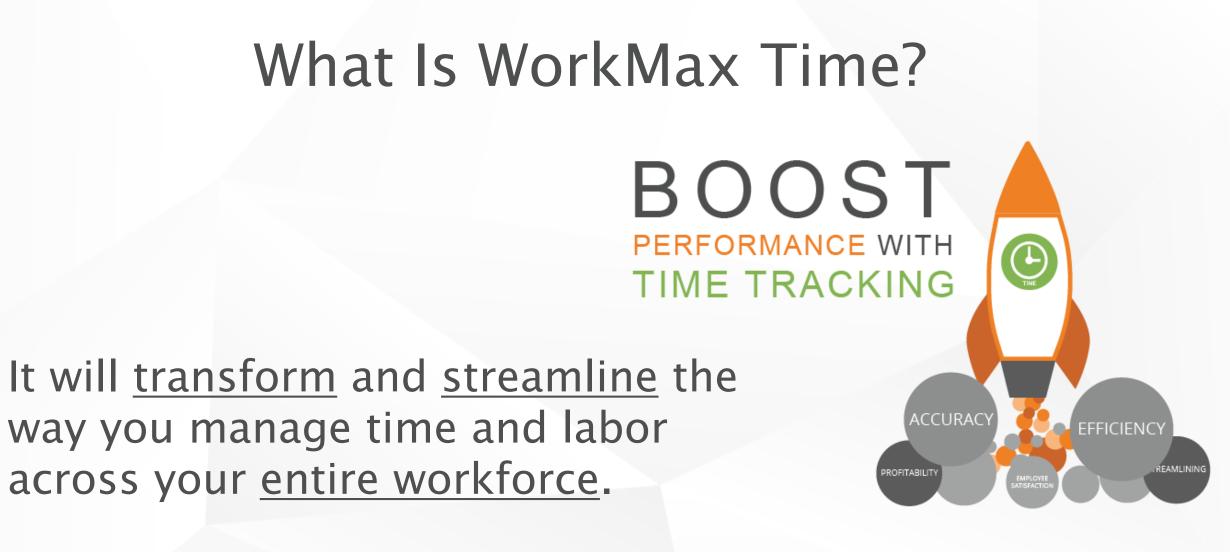




WorkMax Modules











Time

- Multiple Ways To Collect & Allocate Time
- Pay Groups, Overtime Rules, Shift Rules, etc.
- Full Time Zone Support
- GPS Locations
- Integrates With Payroll









Time Capture





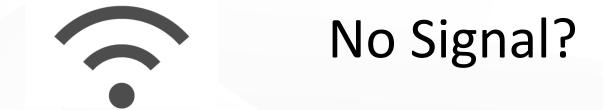




No Signal?

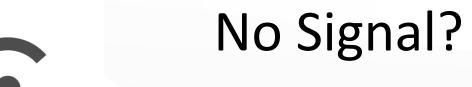
















No Signal?

No Service

No Problem!





Mobile Devices



Connected or Disconnected Mode





Data Management & Administration







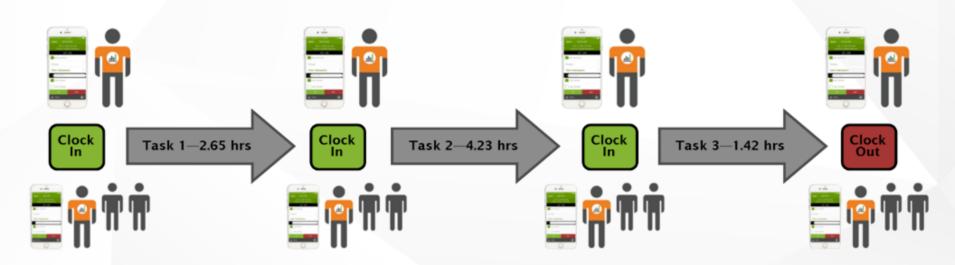




Real-Time Labor Tracking

Punch **IN** under tasks throughout the day.

TIME workflow #1

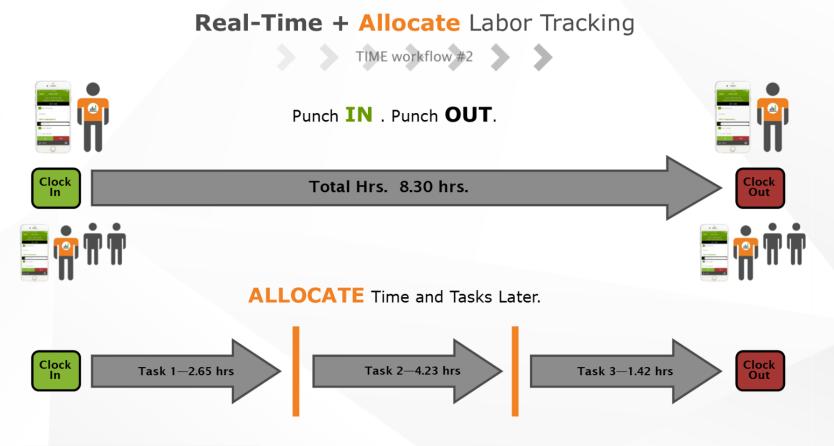


	Results	
Task 1	2.65 hrs.	14 Units
Task 2	4.23 hrs.	32 Units
Task 3	1.42 hrs.	10 Units
Total Hrs.	8.30 hrs.	

Pros: Most accurate time/labor tracking and most accurate task tracking. Takes <5 seconds.

Cons: Requires employees (or supervisors) to punch IN, change tasks, punch OUT as it happens.





	Results	
Task 1	2.65 hrs.	14 Units
Task 2	4.23 hrs.	32 Units
Task 3	1.42 hrs.	10 Units
Total Hrs.	8.30 hrs.	

Pros: Employees only have to punch **IN** and **OUT** (two punches per shift/ day). Accurate IN and OUT times (total time paid is exact), allocating time broken up into TASKS can be done later (end of day, end of shift, etc.), requiring minimal steps for employees, yet accommodates task and unit tracking / production / accurate job costing. Rapid, graphical task allocation and units completed UI/UX for supervisors to quickly allocate an entire group/crew in seconds.

Cons: Requires employees (or supervisors) with permissions to Allocate tasks in the Control Center later.





Digital Time (after the fact) Labor Tracking

Enter **START** , **STOP** and/or **TOTAL** after the fact.

TIME workflow #3

		July 11th Timesheet				
Q S	earch					
'(0) - Nun	nber of employee records ti	hat have a different time, lo	cation, and/or task.			
(0) - Nun	nber of allocation records fo					
		Mon Jul 11	Tue Jul 12	Wed Jul 13	Total	Emp. Signature
	Project:	Lone Peak Renovation	15-103: Costco Warehouse Orem	Lone Peak Renovation *(1)		
	Start Time:	7:00 AM	7:00 AM	7:00 AM		
	Cost Code:	09001: Drywall	09002: Painting	09001: Drywall *(1)		
	Units:	12 SF	32 SF	17 SF		
	Billing Code:	-+-	-+-	·•· ···		
	Shift Level:	-+-	-+-			
	Equipment:	-+-	-+-	-+-		
Ø	🗸 🗸 Bill Johnson	8.25 4 (0)	9 4 (0)	8 4 (0)	25.3	Bull Del
Ø	🗸 🗸 Clark Mitchell	8.5 4 (0)	9 4 (0)	9 ↓ (2)	26.5	Clark Mel
Ø	🗸 🗸 Don Phillips	9 4 (0)	8.75 4 (0)	9 4 (0)	26.8	Dor Phillio
		ILLOCATE		MGR.		

Pros: Employees can log TIME with tasks and units virtually any time (prior to batching/payroll). Time sheets can be done individually or by crew and can be "copied" from a prior time sheet for rapid entry. Actual **IN**, **OUT**, **TOTALS** are synced and processed through the WorkMax Control Center so your OT/Shift/Pay Group rules are applied automatically. Digital Time Entry is the most flexible and synonymous to hand-written time sheets or spreadsheets. Typically used for salaried employees vs. hourly employees.

Cons: Time/Task/Units are estimated. Only as accurate as employee(s) remember to enter their time/task/units worked.





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